

LOS ALTOS POLICE DEPARTMENT FIREARMS DIVISION



Basic Handgun Qualification 2021

DATE: 3/23 and 3/25, 2021

LOCATION: Santa Clara PD Range, low light

REQUIRED EQUIPMENT: Holster, Weapon, Weapon Light or Flashlight, Body Armor

(Total rounds 42)

Stage 1: From the 12 yard marker. (8) rounds total)

1. Using a five step draw, on the command "Threat" officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(20 seconds)**
2. On the second command "Threat" officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(20 seconds)**

Stage 2: From the 10 yard marker. (8 rounds total)

1. Using a five step draw, on the command "Threat" officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(15 seconds)**
2. On the second command "Threat" officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(15 seconds)**

Stage 3: From the 7 yard marker. (4 rounds total)

3. On the command "Threat" officers will draw their weapon with their primary hand, then safely transition the weapon to their weak hand (**Support hand supported by strong hand**), fire **four rounds** at the target, scan, then transition the weapon back to primary hand and re-holster their weapon. All hits must be within the target area. **(30 seconds)**

Stage 4: From the 5 yard marker. (12 rounds total)

1. Using a five step draw, on the command “Threat” officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by support hand) All hits must be within the target area. **(10 seconds)**
2. On the second command “Threat” officers will draw their weapon, primary hand only, and fire **four rounds** at the target, scan and re-holster their weapon. (Strong hand only) All hits must be within the target area. **(15 seconds)**
3. On the third command “Threat” officers will draw their weapon with their primary hand, then safely transition the weapon to their support hand only, and fire **four rounds** at the target, scan, transition the weapon back to primary hand and re-holster their weapon. **(Support hand only)** All hits must be within the target area. **(20 seconds)**

Stage 4: From the 3 yard marker. (10 rounds total)

(Setup) Officers need two magazines, (1) magazine with five rounds and (1) magazine with four rounds and one round in there weapon.

1. Using a five step draw, on the command “Threat” officers will draw their weapon, fire **five rounds** at the target, reload from a mandatory slide locked position, and fire five more rounds, slide locked back, holster an empty weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(15 seconds)**
- Officers will start each course of fire from the F.I. position or hands at their side. No hands on the weapon and holsters need to be secured.
 - Officers will be responsible for reloading the weapon if their weapon goes dry during the course of fire.
 - Officers must show competency with the weapon and accuracy with their shooting.
 - This is a pass/fail qualification. All 42 rounds must be inside the largest bordered target area.
 - Target type is the MO-1VB_L, MO-2VB_L, MO-4VB_L, MO-5VB_L, MO-6VB_L or MO-7VB_L. There are 6 varieties of this target and they are placed randomly.



Example: MO-1VB_L

LOS ALTOS POLICE DEPARTMENT

FIREARMS DIVISION



Basic Handgun Qualification 2021

DATE: 07/27/2021 & 07/29/2021

LOCATION: Santa Clara County Sheriff's Office Range

REQUIRED EQUIPMENT: Duty Belt, Duty Weapon, Body Armor

(Total rounds 42)

Stage 1: From the 12 yard marker. (8 rounds total)

1. Using a five step draw, on the command "Threat" officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(20 seconds)**
2. On the second command "Threat" officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(20 seconds)**

Stage 2: From the 10 yard marker. (8 rounds total)

1. Using a five step draw, on the command "Threat" officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(15 seconds)**
2. On the second command "Threat" officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(15 seconds)**

Stage 3: From the 7 yard marker. (4 rounds total)

3. On the command "Threat" officers will draw their weapon with their primary hand, then safely transition the weapon to their weak hand (**Support hand supported by strong hand**), fire **four rounds** at the target, scan, then transition the weapon back to primary hand and re-holster their weapon. All hits must be within the target area. **(30 seconds)**

Stage 4: From the 5 yard marker. (12 rounds total)

1. Using a five step draw, on the command “Threat” officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by support hand) All hits must be within the target area. **(10 seconds)**
2. On the second command “Threat” officers will draw their weapon, primary hand only, and fire **four rounds** at the target, scan and re-holster their weapon. (Strong hand only) All hits must be within the target area. **(15 seconds)**
3. On the third command “Threat” officers will draw their weapon with their primary hand, then safely transition the weapon to their support hand only, and fire **four rounds** at the target, scan, transition the weapon back to primary hand and re-holster their weapon. **(Support hand only)** All hits must be within the target area. **(20 seconds)**

Stage 4: From the 3 yard marker. (10 rounds total)

(Setup) Officers need two magazines, (1) magazine with five rounds and (1) magazine with four rounds and one round in there weapon.

1. Using a five step draw, on the command “Threat” officers will draw their weapon, fire **five rounds** at the target, reload from a mandatory slide locked position, and fire five more rounds, slide locked back, holster an empty weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(15 seconds)**
- Officers will start each course of fire from the F.I. position or hands at their side. No hands on the weapon and holsters need to be secured.
 - Officers will be responsible for reloading the weapon if their weapon goes dry during the course of fire.
 - Officers must show competency with the weapon and accuracy with their shooting.
 - This is a pass/fail qualification. All 42 rounds must be inside the largest bordered target area.
 - Target type is the MO-1VB_L, MO-2VB_L, MO-4VB_L, MO-5VB_L, MO-6VB_L or MO-7VB_L. There are 6 varieties of this target and they are placed randomly.



Example: MO-1VB_L

LOS ALTOS POLICE DEPARTMENT FIREARMS DIVISION



Basic Handgun Qualification 2021

DATE: 12-2-2021

LOCATION: Santa Clara County Sheriff's Office Range Pad #1

REQUIRED EQUIPMENT: Holster, Weapon, BPV

INSTRUCTORS: Captain McCrossin, Officer Robinson

(Total rounds 42)

Stage 1: From the 12 yard marker. (8) rounds total)

1. Using a five step draw, on the command "Threat" officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(20 seconds)**
2. On the second command "Threat" officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(20 seconds)**

Stage 2: From the 10 yard marker. (8 rounds total)

1. Using a five step draw, on the command "Threat" officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(15 seconds)**
2. On the second command "Threat" officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(15 seconds)**

Stage 3: From the 7 yard marker. (4 rounds total)

3. On the command "Threat" officers will draw their weapon with their primary hand, then safely transition the weapon to their weak hand (**Support hand supported by strong hand**), fire **four rounds** at the target, scan, then transition the weapon back to primary hand and re-holster their weapon. All hits must be within the target area. **(30 seconds)**

Stage 4: From the 5 yard marker. (12 rounds total)

1. Using a five step draw, on the command “Threat” officers will draw their weapon, fire **four rounds** at the target, then scan and re-holster their weapon. (Strong hand supported by support hand) All hits must be within the target area. **(10 seconds)**
2. On the second command “Threat” officers will draw their weapon, primary hand only, and fire **four rounds** at the target, scan and re-holster their weapon. (Strong hand only) All hits must be within the target area. **(15 seconds)**
3. On the third command “Threat” officers will draw their weapon with their primary hand, then safely transition the weapon to their support hand only, and fire **four rounds** at the target, scan, transition the weapon back to primary hand and re-holster their weapon. **(Support hand only)** All hits must be within the target area. **(20 seconds)**

Stage 4: From the 3 yard marker. (10 rounds total)

(Setup) Officers need two magazines, (1) magazine with five rounds and (1) magazine with four rounds and one round in there weapon.

1. Using a five step draw, on the command “Threat” officers will draw their weapon, fire **five rounds** at the target, reload from a mandatory slide locked position, and fire five more rounds, slide locked back, holster an empty weapon. (Strong hand supported by weak hand) All hits must be within the target area. **(15 seconds)**

Target Area = All hits must be within the white outline target zone. Any hit outside the target area is counted as a miss.

This is a pass/fail qualification. All 42 shots must be in the target area to pass.

Officers will start each course of fire from the F.I. position or hands at their side. No hands on the weapon and holsters need to be secured.

Officers will be responsible for reloading the weapon if their weapon goes dry during the course of fire.

Officers must show competency with the weapon and accuracy with their shooting.